

# TOMORROW CITY

## NAME

*Emile Franks*

## DESCRIPTION

*A gaunt veteran who seeks an escape from the city*



# TRADE MARKS

- |                           |                    |
|---------------------------|--------------------|
| <u>Windborn</u>           | ◇ <u>Endurance</u> |
| ◇ <u>Steady feet</u>      | ◇ <u>Scrounge</u>  |
| ◆ <u>Pilot</u>            | ◇ <u>Climb</u>     |
| ◇ <u>Quick &amp; wiry</u> | ◇                  |
| ◇ <u>Geography</u>        | ◇                  |

- |                    |                     |
|--------------------|---------------------|
| <u>Veteran</u>     | ◇ <u>Command</u>    |
| ◆ <u>Shoot</u>     | ◇ <u>Drive</u>      |
| ◆ <u>Fight</u>     | ◇ <u>Take cover</u> |
| ◇ <u>Warfare</u>   | ◇ <u>Run</u>        |
| ◇ <u>Endurance</u> | ◇                   |

- |                           |                     |
|---------------------------|---------------------|
| <u>Quick</u>              | ◇ <u>Alert</u>      |
| ◇ <u>Fleet-footed</u>     | ◇ <u>Gymnastics</u> |
| ◆ <u>Duck &amp; weave</u> | ◇ <u>Parkour</u>    |
| ◇ <u>Athletic</u>         | ◇                   |
| ◇ <u>Sleight of hand</u>  | ◇                   |



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## ADVANTAGES

*Head for heights  
Armour optimisation  
Parkour*

## DRIVES

*Acquire an airship and escape the city*

## FLAWS

*Nightmares*

## TIES

*I have Carol's back because we're both outsiders here  
I don't trust Alexei*

