

8 CITY OF CARTHAGE 8

Solstice: you MAY discard a card to choose: gain 1 OR gain 1 OR draw a card.

1CAR2/23

HANNIBAL

You MAY acquire / / / .

You MAY draw a card.

You MAY draw a card from your history.

Put this card into your history.

Development cost: x4

1CAR6/23

8 CELTICA 8

You MAY place a card of your choice from your discard pile on the top of your deck. You MAY garrison a card.

1CEL21/23

GREEK PROSPERITY

Choose: gain 1 per OR gain 1 per OR draw a card per your / in play.

Development cost: x2, x2

1GRE3/23

8 AMBASSADOR 8

Exhaust: resolve the exhaust keyword on an opponent's card as though it were your own.

3+

1UNC14/22

CAFALL

Free play. Draw 2 cards and return a card to the top of your deck.

You MAY exile *Twrch Trwyth* if it is in play or it is the active quest.

2ART25/29

