

CREW NAME:	EXPERIENCE:
SHIP NAME:	CREDITS:
SHIP UPGRADES:	
SHIP'S HOLD:	

CAPTAIN:						LEVEL:	
MOVE	FIGHT	SHOOT	ARMOUR	WILL	HEALTH	CURRENT HEALTH	
POWERS							
NAME		ACTIVATION	STRAIN	NAME		ACTIVATION	STRAIN
GEAR/NOTES:							

FIRST MATE:						LEVEL:	
MOVE	FIGHT	SHOOT	ARMOUR	WILL	HEALTH	CURRENT HEALTH	
POWERS							
NAME		ACTIVATION	STRAIN	NAME		ACTIVATION	STRAIN
GEAR/NOTES:							

CREW:						TYPE:
MOVE	FIGHT	SHOOT	ARMOUR	WILL	HEALTH	CURRENT HEALTH
GEAR/NOTES:						

CREW:						TYPE:
MOVE	FIGHT	SHOOT	ARMOUR	WILL	HEALTH	CURRENT HEALTH
GEAR/NOTES:						

CREW:						TYPE:
MOVE	FIGHT	SHOOT	ARMOUR	WILL	HEALTH	CURRENT HEALTH
GEAR/NOTES:						

CREW:						TYPE:
MOVE	FIGHT	SHOOT	ARMOUR	WILL	HEALTH	CURRENT HEALTH
GEAR/NOTES:						