	_							
Crew Name		Faction		Advances		Rubles (Retirement Fund)		
Crew Name		raction		Salvage (V)		Zone Script		
	Spare E	quipment		Artifacts				
			No	•				
			No	tes				
Name		Faction		Name		Faction		
Wounds		Combat Experience		Wounds		Combat Experience	11011	
Movement	Combat Ability	Armor	Will	Movement	Combat Ability	Armor	Will	
	Ski	ille				kills		
	SKI.	IIIS			,	KIIIS		
	Equip	mont		Equipment.				
	Equip	ment		Equipment Equipm				
Weapon Type	Range	Firepower	Damage	Weapon Type	Range	Firepower	Damage	
Weapon Type	Range	Firepower	Damage	Weapon Type	Range	Firepower	Damage	
Weapon Type	Range	Firepower	Damage	Weapon Type	Range	Firepower	Damage	
Weapon Type	Range	Firepower	Damage	Weapon Type	Range	Firepower	Damage	
Weapon Type	Range	Firepower	Damage	Weapon Type	Range	Firepower	Damage	
Weapon Type	Range No		Damage	Weapon Type		Firepower	Damage	
Weapon Type			Damage	Weapon Type			Damage	
Weapon Type			Damage	Weapon Type			Damage	
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Weapon Type			Damage	Weapon Type			Damage	

			N	otes					
Name		Faction		Name		Faction			
Wounds		Combat Experience		Wounds		Combat Experience			
Movement	Combat Ability	Armor	Will	Movement	Combat Ability	Armor	Will		
	Sk	ills			SI	kills			
	Equipment Equipment				Equipment Control of the Control of				
Weapon Type	Range	Firepower	Damage	Weapon Type	Range	Firepower	Damage		
	Notes				Notes				