Rogue Stars Squ	uad Roster																							
Theme		Pirates					Tactical Discipline					Cool Under Pressure					Initiative Modifier	Initiative Modifier				+2		
Name	J	JAZHAM DETT			Starting XP 49			Name		G	GRUU SAMAR			Starting XP		44		Name SARA V		G		Starting XP 55		
Rank	1	Normal			Handedness		Right		Rank	1	Normal			Handedness		Right		Rank	Normal			Handedness	Left	
React	0				Morale +2		Leadership		React		-2 No		tive	Morale	0			React	0			Morale 0		
Shoot		0			Endure	0			Shoot		0			Endure	+2	Tough		Shoot	+2	Marks	man	Endure 0		
Melee		0			Move	0			Melee		+1	Big		Move	0			Melee	+1	Weapo		Move +	Fast	
Weapon			DMG	Special	Rules			ХР	Weapon	_		DMG	Special	Rules			ХP	Weapon		DMC	i Sp	ecial Rules		ХР
Laser Rifle			5 Blind, Two-handed, Energy					7	Laser Pistol 4		4	Blind, Energy, Short-Range				6	Tangler			Ent	angle		8	
Monowire Blade			3	3 Armour-piercing			6		Force Flail		4		Disarm,	isarm, Clumsy, Energy			5	Monowire Blade		3	Arr	nour-piercing		6
																		Unarmed		2	Ma	Martial Arts 2		0
Equipment			Special I	Rules				XP	Equipment		:	Special R	ules				XP	Equipment		Specia	l Rules			XP
Light Combat Dress			-					14 Light Combat		at Dress	Oress -		-				14	Light Combat Dress		-	-			14
Trait			Lvi	Special	Rules			XP	Trait			Lvi	Special	Rules			XP	Trait		Lvi		cial Rules		XP
Leadership			2	+lvl to ir	nit., morale in LoS or radi	io contact	t	12	Big			-	+1 to me	elee, +1 to be hit by rai	nged		1	Martial Arts		2		to unarmed mele n melee	e, -lvl to be	4
Free Disengage			-	Move ou	ut of melee w/out Free H	łack		3	Mineral			-		mour, (+4 vs electrical) hich does +2 dmg). Cri ion			8	Weapon Master		1		to armed melee, nelee	-IvI to be hi	t 3
Stealth			1	-lvl to be	e Spotted			3	Tough			2	+lvl to Er	ndure			16	Marksman		2	+lv	to Shoot		12
Difficult Target			1	-lvl to be	e hit by ranged (non-psi))		4	Nonreactive			-	-2 to Rea	ict			-6	Fast		1	+lv	to move when ru	n/sprint	4
Total								49	Total								44	Total						
	Head				Left Arm			nt Arm		Head				Left Arm		_	nt Arm		Head			eft Arm		Right Arm
Armour		3		nour	2	Arm		2	Armour		5			4		nour	4	Armour	3		rmour	2	Armour	2
Injuries			Inju	ıries		Inju	_		Injuries			Inju	ries		Inju	uries		Injuries		lr	njuries		Injuries	
	Torso			_	Left Leg		_	nt Leg		Torso				Left Leg			nt Leg		Torso			eft Leg		Right Leg
Armour		3		nour	2	Arm		2	Armour		5			4		nour	4	Armour	3		rmour	2	Armour	2
Injuries				ıries		Inju			Injuries				ries		_	uries		Injuries			ijuries		Injuries	
Stress			Pin			Wou	ınds		Stress			Pin			Wo	unds		Stress		P	in		Wounds	
Act	tivation, Read	Reaction		Shoot, Morale, being hit in melee				rale, Endure,	Activation, Reaction			Shoot, Morale, being hit in melee			Melee, Morale, Endure, Damage, Psi		Activation, Reaction			Shoot, Morale, being hit		Melee, Morale, Endure,		
Activation, neaction					and, being memmeree		Dama	age, Psi	Activation, neaction			Shoot, Morale, being filt in Melee			Dama	age, Psi	Activation, neaction			in melee			Damage, Psi	