NAME: Emile Franks
DESCRIPTION: A gaunt veteran who seeks an escape from the city

ADVANTAGES:
- Head for heights
- Armour optimisation
- Parkour

FLAWS:
- Nightmares

DRIVES:
- Acquire an airship and escape the city

TIES:
- I have Carol’s back because we’re both outsiders here
- I don’t trust Alexei
**Moxie**
- Max: 3
- Current: 3

**Cred**
- Max: 2
- Current: 2

**Grit**
- Max: 3
- Current: 3

**Weapons**
- Airship Gunner's vest: 3 hits, Parachute, Cumbersome

** Armour**
- Warm jacket, Goggles, tattered uniform, Worthless medals, Good shoes

**Gear**
- Wiry, pale, hollow cheeks, close-cropped grey hair, permanent grimace.

**Notes**
- Once a member of La Republique airship colony, and later a frontline soldier, his home was destroyed and he now drifts through life, hoping to make enough to one day buy an airship and rebuild his beloved sky fleet.