# Character Sheet

**Name**

<table>
<thead>
<tr>
<th>Level</th>
<th>XP</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Killing Aura**

**Drinking Limit**

**Killing Aura Darkness**

<table>
<thead>
<tr>
<th>Defences</th>
</tr>
</thead>
<tbody>
<tr>
<td>Evade</td>
</tr>
<tr>
<td>Hardness</td>
</tr>
<tr>
<td>Wits</td>
</tr>
</tbody>
</table>

**Martial Arts**

- External Arts
- Internal Arts
- Lightness Arts

**Specialist Skills**

- Medicine & Alchemy
- Meditation
- Survival
- Talent
- Trade

**Unorthodox Skills**

- Disguise
- Drinking
- Gambling
- Magical Arts
- Theft

**Mental Skills**

- Command
- Detect
- Empathy
- Persuade
- Reasoning

**Physical Skills**

- Athletics
- Endurance
- Muscle
- Ride
- Speed

**Knowledge Skills**

- Institutions
- Jianghu
- People and Places
- Religion
- Scholarly Arts

**Signature Abilities**

**Equipment**

**Social Resources**

**Wealth and Property**

**Notes**

**Signature Abilities**

**Eccentricities**

**Counters**

**Fire Deviation Eccentricities**

**Weapons**

**Injuries**

**Equipment**

**Blocked Acupoints**

**Grudges**

**Wealth and Property**

**Notes**