## ATTRIBUTES

### CHARISMA
- Total

### AGILITY
- Total

### STRENGTH
- Total

### EDUCATION
- Total

## SKILLS

### *Specialist Skills*
- Bargain
- Con*
- Leadership*
- Perception
- Streetwise*

### Stealth
- Drive
- Pilot*
- Ranged*
- Dodge

### Climb
- Hand-to-Hand
- Leap
- Melee
- Swim*

### Computers*
- Engineering*
- Medicine*
- Navigation*
- Science*

## DAMAGE
[Add to Difficulty Numbers]

## PRESSURE BONUS
[Strength + Education]

## PRESSURE LEVEL
[Add to Difficulty Numbers]

## EPISODES
[Reduce Attributes]

## EQUIPMENT